

# Basic For Qt® Syntax

## Contents

Basic For Qt® Syntax.....	1
First Edition.....	3
Conventions Used In This Book / Way Of Writing.....	3
Basic For Qt®-Syntax.....	3
Variable.....	4
Declaration.....	4
Dim.....	4
Public.....	4
Private.....	4
Static.....	4
As.....	4
Assignment.....	5
User Defined Type.....	5
Type.....	5
Comment.....	5
'.....	5
Literal.....	5
Byte, Short, Integer.....	5
Hex.....	5
Binary.....	5
Single/Double/Float.....	5
Decimal.....	5
DateTime.....	6
String.....	6
Boolean.....	6
Constant.....	6
Const.....	6
As.....	6
Working With Objects.....	6
Create Class.....	6
Access Class Variable And Instance Variable.....	6
Access Class Method Or Intance Method (Function Or Sub).....	6
Class Method Or Intance Method.....	6
Access Class Type.....	7
Access Class Enum.....	7
Access Class Property.....	7
Call Method.....	7
Current Instance Of Object.....	7
Me.....	7
Scope modifier.....	7
Private.....	7
Public.....	7
Array.....	7
Dim.....	7
Access Array.....	7
Lower And Upper Bound Of Array.....	8

UBound.....	8
LBound.....	8
Multi-Dimension.....	8
Dynamic Array.....	8
Flow Control - Decision.....	8
Single Decision.....	8
If.....	8
Then.....	8
Else.....	8
End If.....	8
IIf – Short If.....	9
Multi Decision.....	9
Select.....	9
Select Case.....	9
Case.....	9
End Select.....	9
Uncoditional Jump.....	10
GoTo.....	10
Flow Control - Loop.....	10
For Next.....	10
To.....	10
Step.....	10
Do While ... Loop.....	10
Do ... Loop Until.....	10
Do ... Loop While.....	10
Do Until ... Loop.....	11
While ... End While.....	11
Explicit Leave Of Loop.....	11
Explicit Test of Loop Condition.....	11
Subs / Procedures.....	11
Sub-Procedure.....	11
Sub.....	11
End Sub.....	11
Function-Procedure.....	11
Function.....	11
End Function.....	11
Argument.....	12
Call Of Sub or Function.....	12
Explicit Leave Of Procedures.....	12
Functions.....	12
Function.....	12
End Function.....	12
Return Function Value.....	12
Return Expression.....	12
Property.....	13
Access Property.....	13
Property.....	13
User defined Type.....	13
Access Type.....	13
Enumeration.....	13
Access Enum.....	13
Module.....	13

Access Module Variable.....	13
Access Module Sub Or Function.....	14
Module Sub Or Function.....	14
Call Module Sub Or Function.....	14
Access Module Type.....	14
Access Module Enum.....	14
(C)Copyright KBasic Software 2012.....	14

## First Edition

This edition applies to release to the latest release of Basic For Qt® and to all subsequent released and modifications until otherwise indicated in new editions. Make sure you are using the correct edition for the level of the product. The term „Basic For Qt®“ as used in this publication, refers to the Basic For Qt® product set.

## Conventions Used In This Book / Way Of Writing

normal text appears in writing Arial. Here is an example here: This is normal text

Syntax and source code appear in writing Courier New. Here the example:

```
Dim i As Integer
```

Important references and keywords are italicically deposited: *Arguments*

## Basic For Qt®-Syntax

The syntax of sub, function or statement in the Basic For Qt® help entry shows all elements, which are needed to correctly use the sub, function or statement. How you can understand those information shows the following lines.

Example: One Syntax of the MsgBox-Function

**MsgBox(prompt[, buttons] [, title])**

Arguments, which are inside of [ ], are optional. (Do not write these [ ] in your Basic For Qt® code). The only argument, what you have give the MsgBox-Function is the one for the showing the text: ‘prompt’.

Arguments for functions or subs can be used with the help of their position or their name. In order to use the arguments defined with their position, you do not have to ignore the position written in the syntax. You must write them exactly in the same order they occur in the syntax. All arguments must be separated by a comma. Example:

```
MsgBox("The answer is right!", 0, "window with answer")
```

If you would like to use a argument with its name, use the name of the argument and colon and equals sign (= and the value of the argument. You can write these named arguments in any order you wish. Example:

```
MsgBox(title:="window with answer", prompt:="The answer is right!")
```

Some arguments are written inside of {} in the syntax of functions or subs.

**MessageBox(Icon As Integer, Title As String, Text As String, InformativeText As String,**

## **DetailedText As String, {StandardButton As Integer | List(Text As String, Role As Integer), ...})**

In the syntax of the MessageBox command: { } together with | means that one of the elements must be written.(Do not write these { } in your Basic For Qt® code).

Syntax of the ‘Dim’-Statement

**Dim VarName[ARRAY] [As DataType] [, VarName[ARRAY] [As DataType]] ...**

‘Dim’ is a keyword in the syntax of the ‘Dim’-Statement. The only needed element is VarName (the name of the variable). The following statement creates three variables: myVar, nextVar and thirdVar. These variables are declared as ‘Object’-variables automatically.

```
Dim myVar, nextVar, thirdVar
```

The following example declares a variable of type ‘String’.

```
Dim myAns As String
```

If you want to declare many variables in one line, you should declare every datatype of each variable explicitly. Variables without declared datatype get the default datatype, which is ‘Object’.

```
Dim x As Integer, y As Integer, z As Integer
```

X and y get in the datatype ‘Object’ in the following statement. Only z has the ‘Integer’ datatype.

```
Dim x, y, z As Integer
```

You have to put [ ] (new style), if you want to declare an array variable. The indexes of the array are optional. The following statement declares a dynamic array named myArray.

```
Dim myArray[]
```

## **Variable**

### **Declaration**

#### **Dim**

#### **Public**

#### **Private**

#### **Static**

#### **As**

```
Dim sName As String
```

```
Public sName As String
```

```
Private sName As String
```

```
Dim Name[ARRAY] [As Type] [, Name[ARRAY] [As Type]] ...
```

```
Dim Name [= Expression]  
Dim Name [As Type] [= Expression]  
[Public | Private | Static] Dim Name [= Expression] [As Type]
```

## Assignment

```
Dim yourName As String  
yourName = InputBox("What is your name?")  
MsgBox "Your Name is " & yourName
```

## User Defined Type

### Type

```
Type Name  
    Name [ARRAY] As Type  
    ...  
End Type
```

## Comment

```
'  
' this is a comment
```

## Literal

### Byte, Short, Integer

```
1, 2, -44, 4453, +78
```

### Hex

```
&HAA43
```

### Binary

```
&B11110001
```

### Single/Double/Float

```
21.32, 0.344, -435.235421.21, +67.8
```

### Decimal

```
45.3@
```

## **Date**

There is no literal. Use the proper date function instead.

## **String**

"hello"

## **Boolean**

True, False

## **Constant**

### **Const**

#### **As**

Const Border As Integer = 377

Const Name = Expression

Const Name [As Type] = Expression [, Name [As Type] = Expression] ...

[Public | Private] Const Name [As Type] = Expression

## **Working With Objects**

### **Create Class**

Variables / Constants / Properties / Types / Enumerations  
Functions  
Subs  
...

### **Access Class Variable And Instance Variable**

classname.classVariable  
objectname.instanceVariable

### **Access Class Method Or Intance Method (Function Or Sub)**

objectname.instanceVariable = 99

### **Class Method Or Intance Method**

Sub myInstanceMethod  
...  
End Sub

## **Access Class Type**

objectname.typefield

## **Access Class Enum**

objectname.enumfield

## **Access Class Property**

objectname.classproperty

## **Call Method**

objectname.myMethod()

## **Current Instance Of Object**

## **Me**

## **Scope modifier**

## **Private**

## **Public**

## **Array**

## **Dim**

Dim variableName[Index] As Type

Dim variableName[Index, Index, ...] As Type

Dim variableName[Index To Index] As Type

Dim variableName[Index To Index, Index To Index, ...] As Type

## **Access Array**

i[3] = 10  
o[3, 88] = 10

## **Lower And Upper Bound Of Array**

### **UBound**

### **LBound**

```
UBound (arrayVariable[, (Dimension)])
```

```
LBound (arrayVariable[, (Dimension)])
```

## **Multi-Dimension**

```
Dim i(100, 50, 400)
```

```
Dim sngMulti(1 To 5, 1 To 10) As Single
```

## **Dynamic Array**

```
Dim a() As Integer
```

```
Redim
```

```
Redim variableName[Index]
```

```
Redim variableName[Index, Index, ...]
```

```
Redim variableName[Index To Index]
```

```
Redim variableName[Index To Index, Index To Index, ...]
```

## **Flow Control - Decision**

### **Single Decision**

#### **If**

#### **Then**

#### **Else**

#### **End If**

```
If Expression Then Statement
```

```
If Expression Then Statement : Else Statement
```

```
If Expression Then LineNo
```

```
If Expression Then LabelName:
```

```
If Expression Then  
[Statements]
```

```

End If

If Expression Then
    [Statements]
Else
    [Statements]
End If

If Expression Then
    [Statements]
Else If Expression
    [Statements]
Else
    [Statements]
End If

If Expression Then
    [Statements]
Else If Expression
    [Statements]
Else If Expression
    [Statements]
Else
    [Statements]
End If

If Expression Then
    [Statements]
Else If Expression
    [Statements]
End If

```

## **If – Short If**

```
IIf(Expression, ThenReturnExpression, ElseReturnExpression)
```

## **Multi Decision**

### **Select**

#### **Select Case**

##### **Case**

##### **End Select**

```

Select Expression ' modern style
Case Expression
    [Statements]
Case Expression
    [Statements]
End Select

Select Case Expression
Case Expression
    [Statements]
Case Expression

```

```
[Statements]
End Select

Select Case Expression
Case Expression
[Statements]
Case Expression To Expression
[Statements]
Case Is Expression
[Statements]
Case Else
[Statements]
End Select
```

## Uncoditional Jump

### GoTo

```
GoTo label:

GoTo myExit:
GoTo nextStep:
```

## Flow Control - Loop

### For Next

### To

### Step

```
For variable = beginExpr To endExpr [Step Expression]
[Statements]
Next [variable]
```

### Do While ... Loop

```
Do While Expression
[Statements]
Loop
```

### Do ... Loop Until

```
Do
[Statements]
Loop Until Expression
```

### Do ... Loop While

```
Do
[Statements]
Loop While Expression
```

## **Do Until ... Loop**

```
Do Until Expression  
    [Statements]  
Loop
```

## **While ... End While**

```
While Expression  
    [Statements]  
End While
```

## **Explicit Leave Of Loop**

```
Exit For  
Exit Do  
Break (new style)
```

## **Explicit Test of Loop Condition**

```
Iterate For  
Iterate Do  
Continue (new style)
```

## **Subs / Procedures**

### **Sub-Procedure**

#### **Sub**

#### **End Sub**

```
Sub Name ([Argumente])  
    [Statements]
```

```
End Sub
```

```
Sub Name ([Argumente])  
    [Statements]
```

```
End Sub
```

### **Function-Procedure**

#### **Function**

#### **End Function**

```
Function Name ([Argumente]) [As Type]  
    [Statements]
```

```
End Function
```

```
Function Name ([Argumente]) [As Type]  
    [Statements]
```

```
End Function
```

## **Argument**

```
Name As Type  
[ByVal | ByRef] Name As Type  
[ByVal | ByRef] Name [As Type]  
[ByVal | ByRef] Name [[]] [As Type]
```

## **Call Of Sub or Function**

```
Sub Main()  
    MultiBeep(56)  
    Meldung()  
End Sub  
  
Sub MultiBeep(Anzahl)  
    For n As Integer = 1 To Anzahl  
        Beep  
    Next n  
End Sub  
  
Sub Meldung()  
    MsgBox "Zeit für eine Pause!"  
End Sub
```

## **Explicit Leave Of Procedures**

```
Exit Sub  
Exit Function  
Return (new style)
```

## **Functions**

### **Function**

#### **End Function**

```
Function Name([Argumente]) [As Type]  
    [Statements]  
End Function  
  
Function Name([Argumente]) [As Type]  
    [Statements]  
End Function
```

#### **Return Function Value**

```
Return Expression
```

#### **Return Expression**

```
FunctionName = Expression
```

## **Property**

### **Access Property**

```
varname.classproperty = 99  
Print varname.classproperty
```

## **Property**

```
Property Function Get_Name(Argument)  
    [Statements]  
End Function  
  
Property Sub Set_Name(Argument)  
    [Statements]  
End Sub
```

## **User defined Type**

### **Access Type**

```
Type  
    varname.typefield = 99  
End Type  
  
Type Name  
    Name [ARRAY] As Type  
    ...  
End Type
```

## **Enumeration**

### **Access Enum**

```
varname.enumfield = 99  
  
Enum Name  
    Name [= Expression]  
    ...  
End Enum
```

## **Module**

### **Access Module Variable**

```
modulename.moduleVariable  
moduleVariable
```

## **Access Module Sub Or Function**

```
modulename.moduleSub(99)
```

## **Module Sub Or Function**

```
Sub myModuleSub  
...  
End Sub  
  
Function myModuleFunction  
...  
End Function
```

## **Call Module Sub Or Function**

```
modulename.myModuleSub()
```

## **Access Module Type**

```
modulename.typefield
```

## **Access Module Enum**

```
modulename.enumfield
```

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